**ASAP New Job Postings on Career Link**

**Creative Writer -** Writer duties include researching and developing feature stories, and conducting interviews for new Undergraduate on-line journal. Other activities include organizing materials for projects, planning arrangements or outlines, and writing synopsis. Must be able to collaborate with other writers on specific projects.

**Video Producer/Editor –** Duties include storyboarding, shooting, and editing of video for new Undergraduate on-line journal. Applicants must have experience with technical aspects of film (lighting, white balance, etc.), video editing software (Final Cut Pro, Adobe Premier, etc.) and video formatting. Must be able to collaborate with fellow content-gatherers of multiple disciplines.

**Mobile Application Developer –** Duties include application design and implementation, programming, testing, debugging, and support. Platforms include, but are not limited to, Apple iPhone, iPad, and Android. Applicants with experience in Java, Objective C, HTML5, JavaScript, and jQuery are a plus, but we will train the right person. We are looking for critical, analytical thinkers.

**Graphic Designer -** Graphic Designer Duties include user interface design, storyboarding, animation, and developing mockups. Knowledge of design concepts is critical. Experience with Photoshop, Flash, digital video, CSS and HTML is a plus. The ability to work directly with clients to understand project needs is essential.

**Project Manager -** Project Manager Duties Include writing proposals, creating time-lines and budget estimates for software development, assembling and leading project teams, and client-relationship management. The ability to multitask and work in an interdisciplinary team is essential. We are looking for students to manage software development projects for paying clients.

**Web Application Developer -** Web Application Developer Database design and implementation, programming, testing, debugging, and support for dynamic, web-based applications. Applicants with experience in PHP, MySQL, CSS, HTML and Flash Action Script are a plus, but we will train the right person. We are looking for critical, analytical thinkers.

**Experience Designer –** The Experience Designer must be able to conceptualize a user’s emotions towards and experience with a project as a whole. This includes, but is not limited to, visual design, information architecture, and usability. A good Experience Designer can visualize all of the components of a project and keep a team focused on the specific, user-centered goals. We are looking for critical thinkers and conceptualizers, and those with experience in designing and/or managing are a plus.

**Content Developer –** The Content Developer is responsible for the development and management of content for use in a variety of projects. Responsibilities include writing, reviewing, editing, and updating materials, obtaining and publishing content, and directing team members towards a specific project’s goal. Applicants must demonstrate excellent writing and conceptual skills and must work well in a collaborative environment.

**Creative/Art Director -** The responsibilities of a creative director include leading the communication design, interactive design, and concept forward in any project. The creative director is known to guide a team of employees with skills and experience related to graphic design, fine arts, motion graphics, and other creative industry fields. A creative director must be able to see the flow of a project as a whole and keep a team focused on that flow.

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**Creative Writer –** Pick a publication that you feel is written exceptionally. Who is the publication for? What makes the publication so inspiring?

**Video Producer/Editor –** Describe what you feel are the most important steps in creating an exceptional video. Why did you choose these steps?

**Mobile Application Developer –** Choose a mobile application that you feel is designed well. Why did you choose this application? Does this application have a web-based counterpart? Discuss how the application is developed with respect to mobile real estate.

**Graphic Designer –** Choose a website/advertisement/image that you feel is designed well. Why did you choose this graphic? What are its strengths? What are its weaknesses?

**Project Manager –**

**Web Application Developer –** Choose a website that you feel is designed well. Why did you choose this website? What are its strengths? What are its weaknesses?

**Experience Designer –** Choose something that you feel is designed well within the context of user experience. Discuss the intended audience and how your product is designed to accommodate their interests. What are the strengths and weaknesses of this product (within the context of user experience)?

**Content Developer –** Pick a website or application that you feel displays content in an inspiring way. Who is the target audience? What sets this website/application apart from other content-driven websites/applications?

**Creative/Art Director –**

**Interaction Designer –**

**Challenges**

**Creative Writer –** Small text space with the start of a prompt that the applicant must complete

**Video Producer/Editor –**

**Mobile Application Developer –**

**Graphic Designer –** HTML5 Canvas stage where they have to draw an apple

**Project Manager –**

**Web Application Developer –** Have a plug-and-play code field where they have to code a “Continue” button or something along those lines

**Experience Designer –**

**Content Developer –**

**Creative/Art Director –**

**Interaction Designer –**